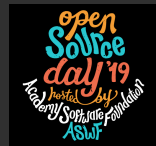




ACESNext...The Road to ACES 2.0



SIGGRAPH Birds of a Feather
July 30, 2019

Agenda

- Welcome (2:00 pm – 2:05 pm)
- Progress on ACES Development (2:05 pm – 2:10 pm)
- CLF VWG Update (2:10 pm – 2:15 pm)
- ACESclip VWG Update (2:15 pm – 2:20 pm)
- ACES 1.2 and Discussion (2:20 pm – 2:30 pm)
- Discussion of Roadmap to ACES 2.0 (2:30 pm – 2:40 pm)
- Call to Action! (2:40 pm – 2:45 pm)
- Next Steps and Discussion (2:45 pm – 2:50 pm)

Welcome

We're here to:

- Update you on progress
- Confirm your needs
- Ask for your participation and help – we want this to be a discussion!

Welcome

A few important things to mention...we're

- making real progress on ACES development
- coordinating with the OCIO Group
- operating in an "open source" style and thanks to ASWF for hosting this Open Source Summit
- These slides will be posted after the presentation

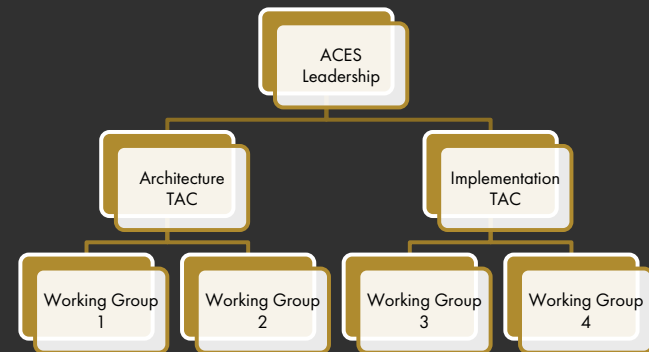


Progress on ACES Development



Progress on ACES - Governance

- We have a process
 - Based on ASWF/Linux Foundation principles
 - ACES 1.2 is proof of concept
 - Governance Document – <https://aces.mp/P-2019-001>
 - New Groups to announce



Progress on ACES - New Groups to Announce

- Implementation VWGs
 - CLF - Doug Walker
 - ACESclip - Dan Tatut
- Architecture VWGs in Progress
 - IDT Group – Chair TBD
 - Gamut Study Group – Chair TBD
 - Compression - J Schulte
- Other Groups? Make a Proposal!

CLF VWG Update

CLF Virtual Working Group

What is the Common LUT Format

- XML based file format representing 1D LUTs, 3x1D LUTs, 3D LUTs, Matrices, ASC CDLs, ...
- Covers most (if not all) existing LUT file representation types
- Supports Integer, Float, half-Float number encoding
- Node base for serializing any of the above transform, in any order, with as many nodes you'd like

What the Common LUT Format is not

- A specific ACES transforms file format



CLF Virtual Working Group

Results of Spec Review Group

- Add <Exponent> Process Node
 - simple gamma, power w/ linear (sRGB, L*, etc.)
- Add <Log> Process Node
 - basic log, Cineon style, log w/ linear (camera logs, ACEScct)
- Other minor changes – remove IndexMap > 2, restructure, clarify

Tasks of Spec Generation Group

- Rewrite “specification” as a specification, incorporating new nodes

ACESclip Update



ACESclip

Working Groups Status

1. Requirements review and revision group – Complete
2. Specification generation group – Underway
3. Implementation tools group – Upcoming (Chair: Dan Tatut)

The name has changed ...

ACESclip

is now

ACES Metadata File



New: ACES Metadata File – Old: ~~ACESclip~~

ACESclip is now ACES Metadata File (AMF or .amf)

- The name was causing confusion.
 - It's metadata, not a sequence wrapper.
- Name change was:
 - recommended by the requirements review and revision group
 - debated by the Architecture TAC
 - accepted by ACES Leadership
- Details will be formally documented in ACES 1.2, with the release of the AMF specification



ACES Metadata File Update

- Spec Requirements Group
 - Revisited requirements of ACES viewing pipeline metadata file
 - Essential for VFX pulls
 - Debated core functionality required, comparing existing spec to a sparse strawman
 - Discussed barriers to adoption
- Tasks for Spec Generation Group
 - Generating new specification based on revised requirements
 - Current draft XML schema and examples can be found at:
<http://github.com/aforsythe/amf>

Goals and Process for Implementation Virtual Working Groups



Goals and Process for Implementation Virtual Working Groups

- Implement functions and procedures developed by the Architecture VWGs
- Give feedback to the Architecture VWGs
- Soft Start = While Implementation VWGs expect completed documentation from the Architecture VWGs, the Implementation VWGs will be able to start working on a project before the work of the Architecture group finishes

Goals and Process for Implementation Virtual Working Groups

- Members of an Implementation VWG may be ACES Product Partners, ACES implementers and users
- ACES reference images will be exchanged between implementations to validate correctness

ACES 1.2 and Discussion



ACES version 1.2

- Release – Fall 2019
- New Features
 - New CLF specification
 - New ACES Metadata File specification with versioning support
 - Non-ACES grading and custom LMT application space support (via ACES Metadata File)
- Discussion



Discussion of Roadmap to ACES 2.0



ACES 2.0 Features Under Discussion

- **New Features**

- Simplified RRT
- Parametric Output Transform
- Parametric Dim Surround Support
- Production-ready reference implementation
 - Interchangeable Programmatic LMT format
 - Interchangeable IDT format
- Improved End-User Documentation

- **Major Fixes**

- Gamut management



Top 10 Listening Tour Request

Rank	Issue	Release
1	RRT (invertible and separate the look)	2.0
2	ACESclip spec and implementation	1.2
3	LMT exchange and archive format	2.0
4	Fix negative values issues (gamut problems)	2.0
5	Realtime implementations	2.0
6	Custom IDTs	2.0
7	Parametric ODTs	2.0
8	Support for custom working spaces	1.2
9	Revisit APO and AP1	2.0
10	No look modifiers in RRT and ODTs	2.0

Progress on RAE Requests

We've made progress on these RAE requests and are building other requests into the plan

Development process more open

- Published development process
- Established technical advisory committees
- Open working groups
- Public meetings
- Consistent updates

Progress on RAE Requests

Public Records

- Meeting materials, transcripts, and recordings captured for later review
- Public presentations and papers archived on Zenodo.org
- Development topic discussions on ACESCentral.com

Better integration with OCIO

- Community members tapped to help with OCIO
- 1.x ACES config development
- OCIO 2.0 to have built-in, first-class support for
- ACES (no config needed)



Progress on RAE Requests

Promote CLF adoption

- Top-to-bottom reassessment of CLF
- Updated spec to be released with ACES 1.2
- CLF implementation working group to be formed to address implementation barriers to adoption

Simplified ACESclip file format

- ACESclip (now ACES Metadata File) rearchitected from the ground up to address community feedback



Progress on RAE Requests

Broadening of ACES scope to include video games

- Greater attention given to non-cinema applications
- Inclusion of gaming “thought” leaders on TACs

Better documentation of CTL reference code, constants, development decisions, etc

On-going process

- New development process helps and new documents where applicable (e.g. TB-2018-001 : Derivation of the ACES White Point Chromaticity Coordinates)

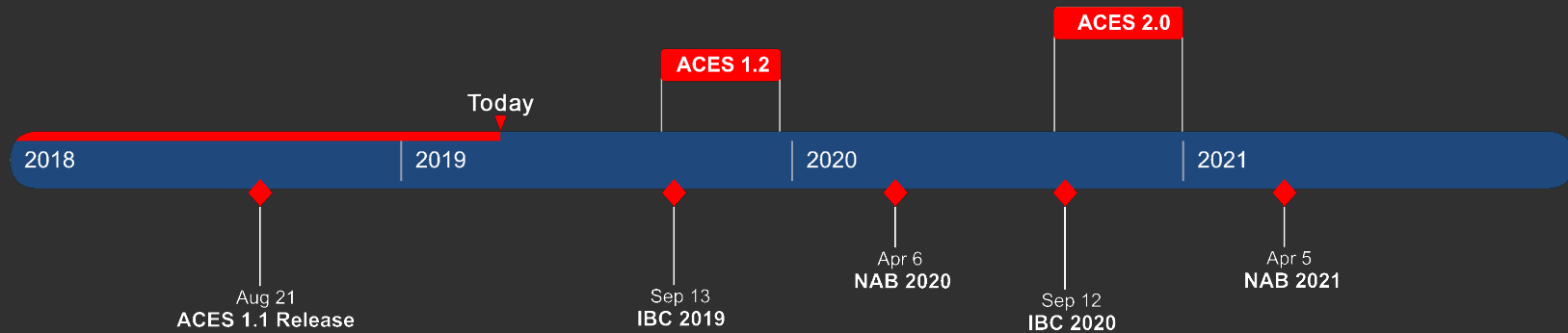


Progress on RAE Requests - (con't)

Discussion

Have your needs changed since RAE paper and our discussions on 'Listening Tour'?

Release Timeline – for Discussion



Call to Action!





VWG Participant

Awarded to users who participated in on-line virtual working group meetings for the ACESNext.

- | | | |
|---|--|---|
| B bill
William Feightner
Granted 2d | D dithermaster
Dennis Adams
Granted 2d | B brunomunger
Granted 2d |
| ptr
Patrick Renner
Granted 2d | jd jdvanenberg
Granted 18d | C Clark
Chris Clark
Granted 18d |
| Wolfgang_Ruppel
Granted 18d | L lorensimons
Granted 18d | G Graeme_Nattress
Granted 18d |
| michaelmaloney333
Michael Maloney
Granted 18d | Thomas_Mansencal
Granted 18d | J Joe
Joseph Bogacz
Granted 18d |
| joseph
Joseph Goldstone
Granted 18d | jim_houston
Granted 18d | H harvey.landy
Granted 18d |
| G Giardiello
Francesco Luigi Giardiello
Granted 18d | walter.arrighetti
Granted 18d | Paul_Dore
Granted 18d |
| PatrickHodoul
Granted 18d | N nick
Nick Shaw
Granted 18d | Greg_Cotten
Granted 18d |
| D doug_walker
Granted 18d | ChrisD
Chris Davies
Granted 18d | B bram
Bram Desmet
Granted 18d |

Call to Action!

- We are looking for proposals for 2.0 VWG and for people to step up to lead the new groups
- Proposal Form – https://aces.mp/wg_proposal_template_v1

Thanks!

